

**1.[5points]** Write a program that allocates memory for an array of size specified by the user at runtime. Assign pseudo-random values to the elements of the array, then sort the array using the `qsort` function.

**A.** In the `main` function:

a) Ask the user for the size of the array.

b) Using the `malloc` function allocate the `double` array of the size specified by the user.

c) Check if the allocation was successful.

- If the address returned by `malloc` is not `NULL`, use the `rand` function in a `for` loop and assign pseudo random values to the elements of the array. Print the array. Sort the array by calling `qsort`. Print the array. Free memory by calling the `free` function.

- If the allocation failed and the address returned by `malloc` is `NULL`, print the message and exit the program.

**B.** Define a function that compares elements of type `double`. The function is similar to the example in lecture 13.

**Test data:**

```
Enter the size of the array.
12
Before qsort:
0.897192 0.832734 0.153990 0.301569 0.532044 0.322341 0.311172 0.684078 0.238005 0.027206 0.819926 0.423477
After qsort:
0.027206 0.153990 0.238005 0.301569 0.311172 0.322341 0.423477 0.532044 0.684078 0.819926 0.832734 0.897192
```

**2. [5points]** Modify the source code of the program from Exercise 1 to sort the string (character array).

a) When allocating memory to an array, be sure to add `"\0"` at the end of the array.

b) Assign random letters from 'a' to 'z' to the array elements.

c) Print the array of characters using the `printf("%s\n", arr);` command.

d) When using the `qsort` function, remember that `'\0'` must remain at the end of the array.

**Test data:**

```
Enter the size of the array.
50
Before qsort:
cukhvodptemwxsxfavavdblgmniopezwbpbqihfhjbzjgcg
After qsort:
aabbbbcccddeeffggghhhiiijjklmmmnnooppqqstuvvwwwxzz
```

**3. [10points]** List of student names - write a program that allocates an array of strings.

**A.** In the `main` function:

- a) Declare a pointer to a pointer to `char` (`namesList`). Set it to `NULL`.
- b) Declare a variable (`nbr`) whose value equals the number of strings in the array. Set it to `0`.
- c) We add the strings to the array as follows:  

```
namesList = AddStudent(namesList, "Chuck", &nbr);  
namesList = AddStudent(namesList, "Joe", &nbr);  
namesList = AddStudent(namesList, "Ann", &nbr);
```
- d) Call a function that will print the contents of the array of strings. Pass two variables `namesList` and `nbr` to the function.
- e) Call a function that frees memory. Pass two variables `namesList` and `nbr` to the function.

**B.** Define the `AddStudent` function.

- a) Using the variables passed to the function, allocate an array of pointers to `char`. We allocate the array using the `realloc` function, increasing the size of the array by one with each function call.
- b) If the `realloc` function worked correctly, we add the student's name to the array .
- c) To add the student's name to the array we need to use the `malloc` function to allocate the string, where we will copy the student's name. Use `strlen` to determine the size of the string. Don't forget about `'\0'`. Assign the result of the `malloc` function to the string array cell.
- d) If the `malloc` function worked correctly, `strcpy` can be used to copy the student's name to the array of strings.
- e) Increase the value of the variable that holds the size of the string array.
- f) Write code that must be executed when `realloc` or `malloc` fails.
- g) Complete the statement `return .....`;

**C.** Define the function that will print the student list. The function takes two arguments: pointer to pointer to `char` and an integer. Print the strings in one `for` loop.

**D.** Define the function that frees memory. The function takes two arguments: pointer to pointer to `char` and an integer.

- a) In `for` loop, free memory where student names were stored.
- b) Outside the loop, free memory for the string array.
- c) We don't need dangling pointers. Complete the statement `return .....`;

**Test data:**

```
We have 3 students.  
Students:  
[#1 student in the list]:: Chuck  
[#2 student in the list]:: Joe  
[#3 student in the list]:: Ann
```

If you have valgrind (<https://valgrind.org/>) installed on your computer, you can check how the program handles memory allocation and deallocation.

A. Report for exercise 1.

**valgrind ./a.out**

```
==16300== Memcheck, a memory error detector
==16300== Copyright (C) 2002-2017, and GNU GPL'd, by Julian Seward et al.
==16300== Using Valgrind-3.16.1 and LibVEX; rerun with -h for copyright info
==16300== Command: ./a.out
==16300==
Enter the size of the array.
5
Before qsort:
0.527733 0.924733 0.275121 0.210389 0.567771
After qsort:
0.210389 0.275121 0.527733 0.567771 0.924733
==16300==
==16300== HEAP SUMMARY:
==16300==    in use at exit: 0 bytes in 0 blocks
==16300== total heap usage: 3 allocs, 3 frees, 2,088 bytes allocated
==16300==
==16300== All heap blocks were freed -- no leaks are possible
==16300==
==16300== For lists of detected and suppressed errors, rerun with: -s
==16300== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 0 from 0)
```

B. Report for exercise 2.

**valgrind ./a.out**

```
==31691== Memcheck, a memory error detector
==31691== Copyright (C) 2002-2017, and GNU GPL'd, by Julian Seward et al.
==31691== Using Valgrind-3.16.1 and LibVEX; rerun with -h for copyright info
==31691== Command: ./a.out
==31691==
Enter the size of the array.
50
Before qsort:
ijdbdyypezxwnnivntskvupxygrbwsjgbmhgnfytgvrucpzvj
After qsort:
bbbcdddefggghiijjkkmmnnnpppprrssttuuvvvvwwxyyyzz
==31691==
==31691== HEAP SUMMARY:
==31691==    in use at exit: 0 bytes in 0 blocks
==31691== total heap usage: 3 allocs, 3 frees, 2,099 bytes allocated
==31691==
==31691== All heap blocks were freed -- no leaks are possible
==31691==
==31691== For lists of detected and suppressed errors, rerun with: -s
==31691== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 0 from 0)
```

C. Report for exercise 3.

## valgrind ./a.out

```
==39741== Memcheck, a memory error detector
==39741== Copyright (C) 2002-2017, and GNU GPL'd, by Julian Seward et al.
==39741== Using Valgrind-3.16.1 and LibVEX; rerun with -h for copyright info
==39741== Command: ./a.out
==39741==
We have 3 students.
Students:
[#1 student in the list]:: Chuck
[#2 student in the list]:: Joe
[#3 student in the list]:: Ann
==39741==
==39741== HEAP SUMMARY:
==39741==    in use at exit: 0 bytes in 0 blocks
==39741== total heap usage: 7 allocs, 7 frees, 1,086 bytes allocated
==39741==
==39741== All heap blocks were freed -- no leaks are possible
==39741==
==39741== For lists of detected and suppressed errors, rerun with: -s
==39741== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 0 from 0)
ay7i0k@ToyTownlanTop:lab14$
```

Next lab 15 – bsearch, files